Berkeley, CA winston-sun.github.io

WEIXUAN (WINSTON) SUN

(510) 696-4397 winston.sun@berkeley.edu

EDUCATION

M.Eng. in Electrical Engineering and Computer Science University of California, Berkeley
 Focus on Embedded Systems and Robotics CGPA: 3.95
 B.A.Sc. in Electrical and Computer Engineering University of Toronto 2017 – 2022
 Minors in Artificial Intelligence, Robotics and Mechatronics, and Engineering Business CGPA: 3.85

LANGUAGES AND TECHNOLOGIES

- C; C++; Python; MATLAB; System Verilog; Tcl; Shell Script; Assembly; C#.NET; SQL; R; XML Schema; PHP; HTML
- Git; Valgrind; ROS; Quartus; Vivado; ModelSim; Simulink; Multisim (SPICE); Eyeshot (3D); gdb server
- FPGA (Intel, Xilinx); Function generator; Oscilloscope; Spectrum Analyzer; Multimeter; Arduino

EMPLOYMENT

Embedded System Engineer (C, Verilog, Tcl, MATLAB)

Analog Devices

Jul 2020 - Aug 2021

- Worked on 5G 8T8R ORAN O-RU design and system integration spans from optical interface to transceiver
- Developed hardware, bare metal code, HAL embedded software to connect and link up components of the radio chain involving high-speed data management and manipulation (JESD204C, 10/25G Ethernet, DUC/DDC, DDR Playback/Capture) and communication protocols (SPI, I2C, etc.) to configure clock and transceiver chips
- Designed digital circuit (RTL coding in Verilog) on FPGA and debugged with simulations and oscilloscopes
- Experiences in schematic review, place & route, timing closure, Linux OS boot up, RF, and system-level debug

Full Stack Software Developer (C#.Net, WPF framework) Rocscience Inc.

May 2019 – Aug 2019

- Integrated Sensemetrics API (TCP connection) and IDS Radar (HTTPS connection) into Slide3 (geotechnical software), fetching and filtering user-selected data through web servers and plotting onto the 3D model
- Developed new UI using WPF for importing and selecting data features and designed the user process flow

Electrical Engineer Intern (Electrical test instruments)

Bekaert Deslee

Jul 2018 - Aug 2018

Troubleshot 200 feeder devices and decreased the discard rate by 30%, saving the company over \$10,000

PROJECTS

Ultra-low-power high-dimensional SoC for reconfigurable AI at the edge (C, Chisel, RISC-V) Spam Detection AI System over multi-FPGA Network (Verilog, C, Xilinx Vivado)

2022 – 2023

2022

• Implement probabilistic model and hash table on hardware and software, utilizing 3 FPGAs over the network

Distributed Systems CRDT Library Design and Application (C++)

2021 – 2022

- Designed a CRDT library with performance benchmark to achieve consistency and low merge latency.
- Created Trello-like project management tool using the library to show the benefit of a decentralized approach **KUKA Robot Manipulator Control** (MATLAB) **2021**
- Algorithms to control the robotic arm for pattern drawing and motion planning with obstacle avoidance
 TinyML Magic Wand Project (Python, TensorFlow)
- Implemented keyword spotting and gesture recognition and created end-to-end pipeline from data collection
 /pre-processing to model training, converting the model to TF Lite/Micro for deployment on Arduino

X-ray Diagnosis on Bacterial and Viral Pneumonia (Python, PyTorch)

2020

- Using CNN, GAN, and transfer learning to detect lung diseases though X-ray images; achieved 95% accuracy
 Map Application Software Design (C++, OpenStreetMap API)
- Created higher-level API and developed graphics interface for the Geographic Information System
- Found the fastest path to deliver multiple courier packages using weighted A* algorithm and heuristics search Flappy Bird Game Hardware Design on FPGA (C, ARM Assembly, Verilog, Intel Quartus) 2019

LEADERSHIP

President; VP Conference

Sustainable Engineers Association

May 2018 - May 2021

- Oversaw the operation of the club and supported the execution of the club's events and initiatives.
- Developed full scale project plan and led the execution of the annual Sustainability Conference with over 300 attendees from universities and industries.